

PROFESSIONAL EXPERIENCE

UX Designer

Commencis (previously named Monitise MEA), June 2015 - Present

- > Worked on mobile app, responsive web, and web app projects. Delivered personas, customer journey maps, information architectures, wireframes, and prototypes.
- > Formed product strategies through human-centered design.
- > Collaborated with business analysts, product managers, UI designers, and developers throughout projects.

Design Consultant

GEDS, April 2013 - June 2015

- > Helped businesses develop human-centered services and strategies through human-centered design and design research.
- > Developed and facilitated design thinking workshops.
- > Assisted Design-Driven Entrepreneurship courses in Sabanci University.

Industrial Designer

Solaris Design, April 2012 - January 2013

- > Worked in conceptualization phases of technology-related industrial design projects. Delivered sketches, mockups, prototypes, 3D models, and presentations.

Teaching Assistant

Savannah College of Art and Design, January 2011 - March 2011

- > Assisted Dr. Desiré Houngues in Anthropology 101 classes. Lectured on ethnography and elementary anthropological theory.

Industrial Designer

Simsoft, October 2008 - May 2009

- > Led game console projects from inception to manufacturing. Delivered sketches, mockups, prototypes, 3D models, and presentations.
- > Supervised the production process.

EDUCATION

Master of Fine Arts in Industrial Design

Savannah College of Art and Design, March 2012

Bachelor of Fine Arts in Industrial Design

Middle East Technical University, August 2008

HONORS

Third Place in the Product Category

Green Dot Awards 2011, Announced in February 2012

Honors Award

Savannah College of Art and Design, September 2009 - March 2012

PUBLIC SPEAKING

Startup Mentor

TSRRF, June 2014

Speaker and Workshop Facilitator

Turkish Private Schools Association 14. Annual Education Symposium, January 2015

SKILLS

Design

Wireframes, Prototyping, Sketching

Research

Ethnography, Participatory Design, Idea Visualization, User Testing, Heuristic Review, Cognitive Walkthrough, Storytelling, Customer Journey Mapping, Service Blueprint, Personas, Workshop Facilitation

Software

Sketch, Illustrator, Photoshop, InDesign, Axure, Invision, Marvel, Proto.io